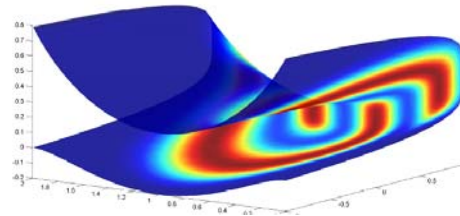
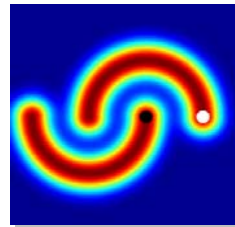


Learning the intrinsic structure from labeled & unlabeled data



Apr. 10, 2009 , Spring CS Seminar

Chunsheng Fang (Victor)

Advisor: Prof. Anca Ralescu

CS Dept, Univ. of Cincinnati

A little bit about me



- 2nd year PhD, RA w/ Prof. Anca Ralescu in CS, UC
- CSGSA secretary (2008-2009)

- Current research interest:

- Machine learning
 - Similarity Measure (Probability based)
 - Image Retrieval & Annotation (CBIR, etc)

VC-bir
Powered by Victor Fang, UC 2008

UC-bir

- Attended projects before 2007:

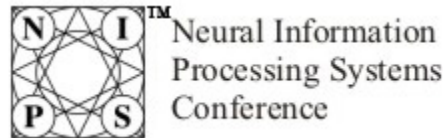
- Computer Vision & Pattern Recognition
 - Video object tracking
 - Multiple object classification



www.VictorFang.com

Major references

- [1] Dengyong Zhou, Olivier Bousquet, Thomas N. Lal, Jason Weston, Bernhard Schoelkopf , "Learning with Local and Global Consistency"
- [2] Dengyong Zhou, Jason Weston, Arthur Gretton, Olivier Bousquet, Bernhard Schoelkopf , "Ranking on Data Manifolds"
 - Above 2 are from NIPS (Neural Information Processing Systems) 2003



- [3] Jerry Zhu, Semi-supervised learning survey, UW-Madison, 2008
- [4] Matthias Hein and Ulrike von Luxburg, "Introduction to Graph-based Semi-supervised Learning", MLSS 2007

Roadmap

Part 1: Intro to Machine Learning

- Machine Learning family
- Machine Learning researchers
- Examples

Part 2: Learning the intrinsic structure from labeled & unlabeled data

- Semi-supervised learning (SSL)
- Data manifold
- Graph theory
- Algorithm: Local & global consistency
- Applications

Part 3: Conclusions

Note: This talk conveys only conceptual ideas, not mathematically rigorous enough. Read references for details.

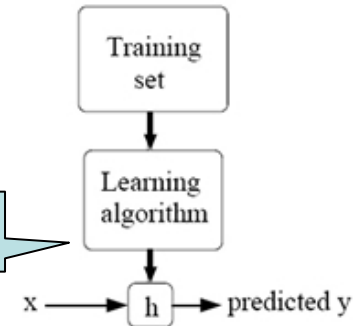
Part 1: Intro to Machine Learning

- Machine Learning family
- Machine Learning researchers
- Examples

Machine Learning family

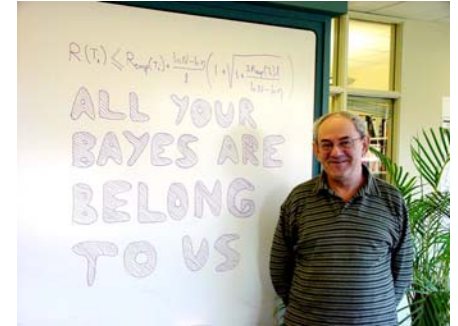
- Subfield of AI
- “Automatically produce models from data”
- Supervised learning
 - Learn from **labeled** data
- Unsupervised learning (clustering, feature extraction...)
 - Learn from **unlabeled** data
- Semi-supervised learning
 - Learn from both **labeled & unlabeled** data!
- More: Reinforcement learning, Transduction, etc.

Figure by Andrew Ng, Stanford



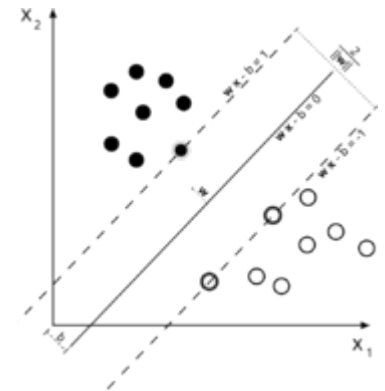
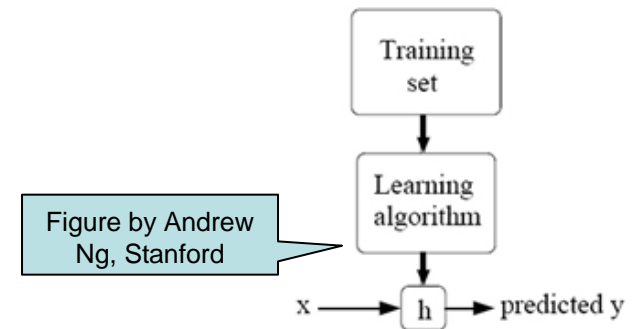
Machine Learning researchers

- The author: Dengyong Zhou
 - Microsoft Research, Redmond.
- Vladimir Vapnik
 - NEC Lab(2002 - now), AT&T Lab
 - Statistical Learning Theory, SVM
- Tom Mitchell
 - Chair of ML Dept, CMU
 - ML Textbook , fMRI human brain
- Michael I. Jordan
 - UC Berkeley
 - Bayesian networks, EM, linking ML with statistics
- A lot more... (Research labs, Universities, etc)
- Related keyword:
 - Statistical learning
 - Pattern recognition
 - Computer vision,



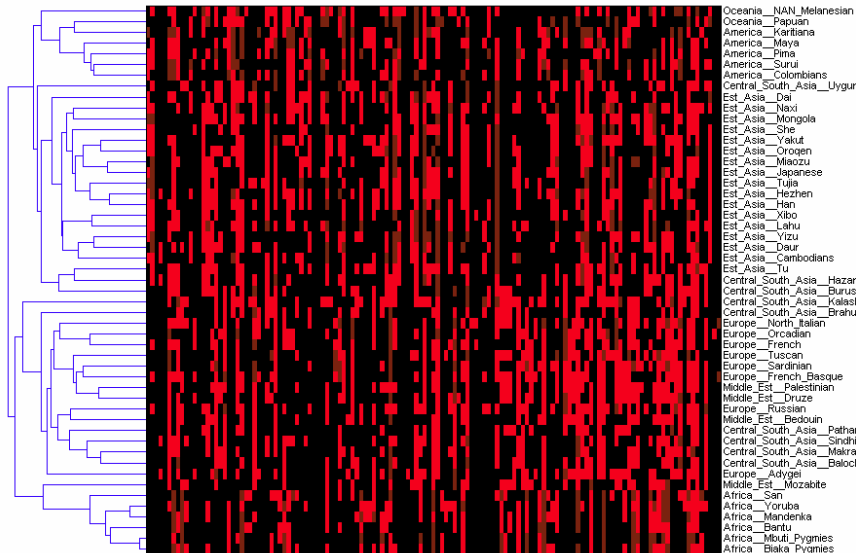
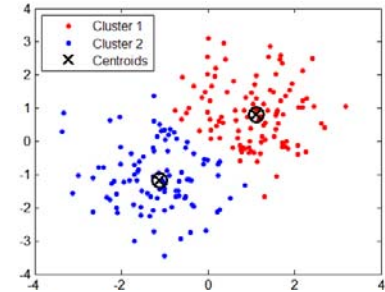
Supervised learning : examples

- Object classification, Face recognition
 - Require a lot of labeled data (training set)
 - Learn the optimal model from the training set
 - Use the learned model to classify unknown data
- Problems...
 - A practical system have to label >100,000 training samples, depending on application.
 - Expensive, tedious to label data....



Unsupervised learning : examples

- Find clusters in unlabeled data
- My final project in Comp Genomics (Dr. Cheng):
- Hierarchical clustering SNP data to explore human race migration
- More details: www.VictorFang.com

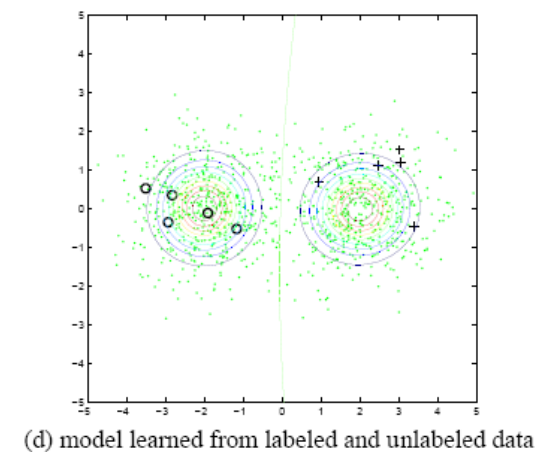
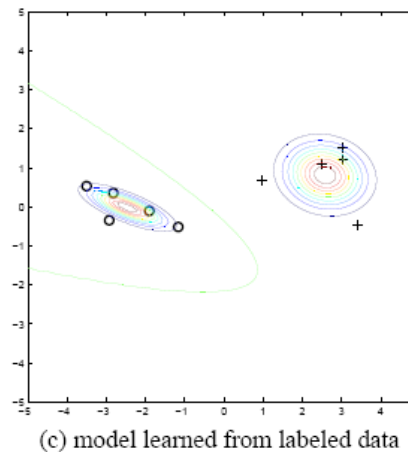
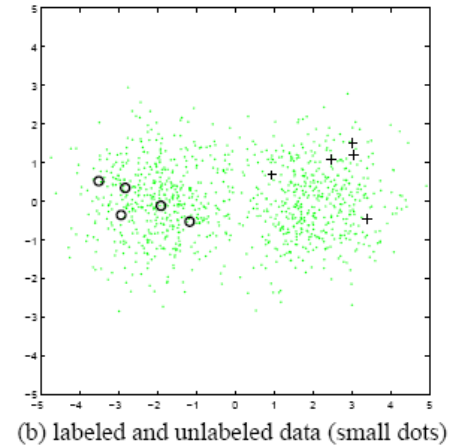
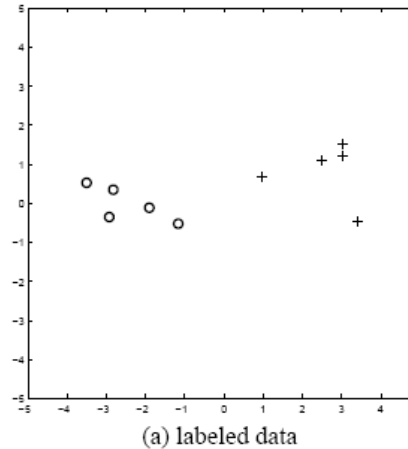


Part 2: Learning the intrinsic structure from labeled & unlabeled data

- Semi-supervised learning (SSL)
- Data manifold
- Construct manifold using **graph theory**
- Algorithm: Local & global consistency
- Applications

Semi-supervised Learning (SSL)

- Why?
 - Human **labels** can be expensive and time consuming;
 - a lot of **unlabeled** data around us;
 - The knowledge about the unlabeled data should be helpful.
- Intuitive idea:
 - From Dr. Jerry Zhu's SSL survey, UW-Madison, 2008



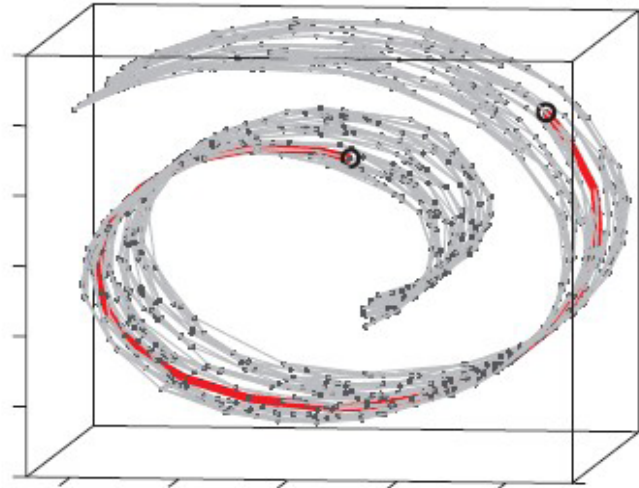
Consistency assumption

- The key to SSL is the prior assumption of consistency:
 - (1) **nearby** points are likely to have the same label; (**local**)
 - (2) points on the same structure (typically referred to as a **cluster** or a **manifold**) are likely to have the same label. (**global**)

Data Manifold

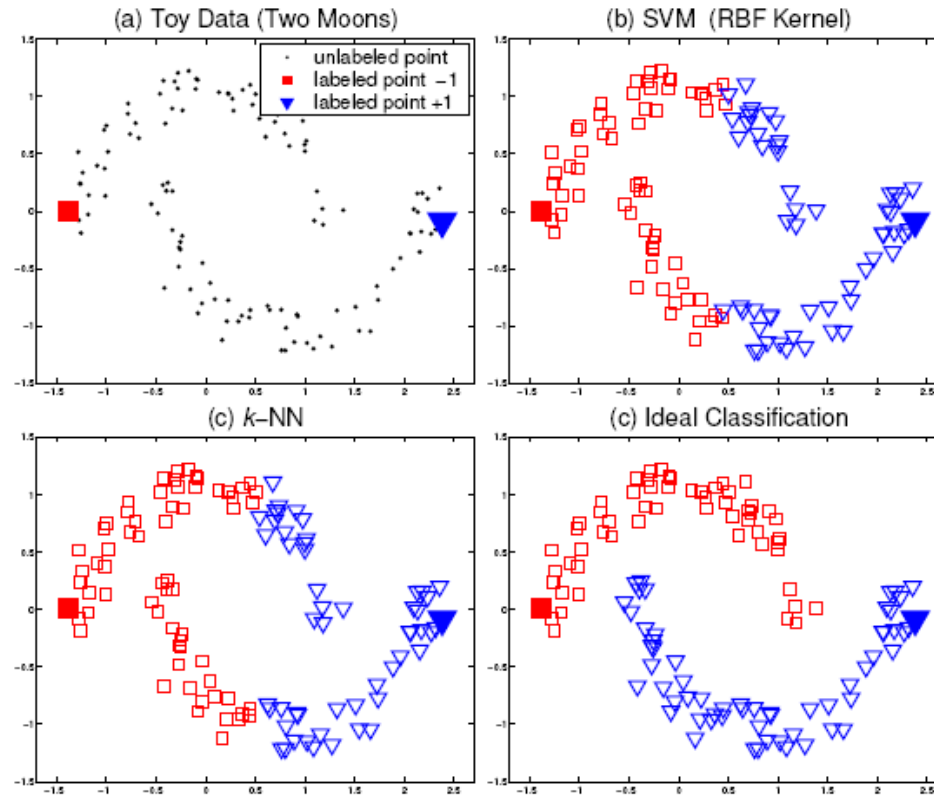
- Definition of manifold (Wolfram MathWorld):
 - A manifold is a topological space that is locally Euclidean
 - (i.e., around every point, there is a neighborhood that is topologically the same as the open unit ball in \mathbb{R}^n).

- A friendly illustration:




- A more friendly illustration: Mahjong seat pad!

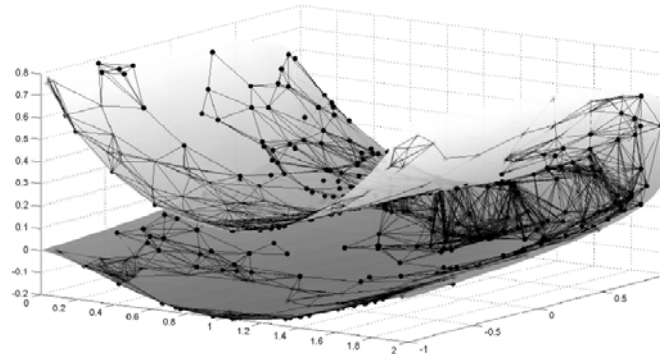
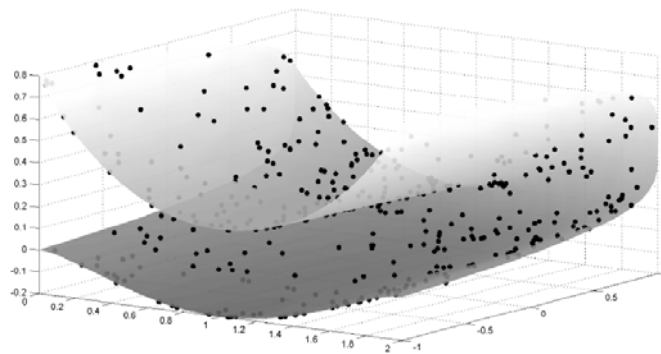
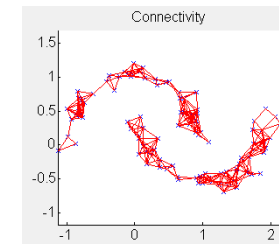
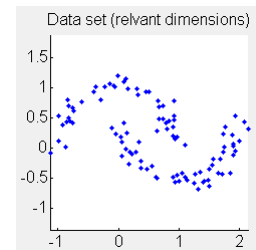
When Euclidean distance fails...



- For ideal classification, we need **manifold!**
- Transform problem into **graph** domain!!

Construct manifold using graph theory

- Transform data points in Euclidean space 
- Similarity graph : nodes with weighted edges (only) linking to nearest neighbor !
- Graph can be expressed as adjacency matrix (affinity matrix)
- Actually it belongs to **Spectral graph theory**.
- Examples:
 - 2D data
 - 3D data



Problem formulation

Given a point set $\mathcal{X} = \{x_1, \dots, x_l, x_{l+1}, \dots, x_n\} \subset \mathbb{R}^m$ and a label set $\mathcal{L} = \{1, \dots, c\}$, the first l points $x_i (i \leq l)$ are labeled as $y_i \in \mathcal{L}$ and the remaining points $x_u (l+1 \leq u \leq n)$ are unlabeled. The goal is to predict the label of the unlabeled points.

Notations:

- Y , $n \times c$ binary matrix: initial label information

0	1	0
0	0	1
1	0	0
0	0	0
0	0	0

- $F(t)$, $n \times c$ labeling confidence matrix at step t
- α , between $[0, 1]$, the relative amount of the information from its neighbors and its initial label information.

Consistency Algorithm

1. Construct the affinity matrix W defined by a Gaussian kernel:
$$w_{ik} = \begin{cases} \exp(-\|x_i - x_k\|^2 / 2\sigma^2), & \text{if } i \neq k \\ 0, & \text{if } i = k \end{cases}$$

} Spectral Graph Theory
2. Normalize W symmetrically by $S = D^{-1/2}WD^{-1/2}$,
where D is a diagonal matrix (degrees) with $D_{ii} = \sum_k W_{ik}$.

each data point receive “confidence of label info” from its neighbors

retains the initial labels, to guarantee moving in correct direction

3. Iterate $F(t+1) = \alpha SF(t) + (1-\alpha)Y$ until converge.

Trust your nearest neighbors!

4. Let F^* denote the limit of the sequence $\{F(t)\}$. The classification results is :

$$\text{Labeling } x_i \text{ as } y_i = \operatorname{argmax}_{j \leq c} F_{ij}^*$$

Convergence on Consistency Algorithm

- From the iteration equation,

$$F(t+1) = \alpha S F(t) + (1-\alpha)Y$$

$$F(0) = Y$$

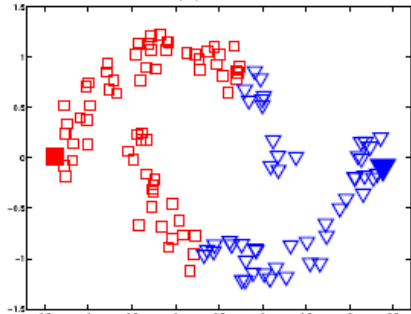
- it is very easy to show that: **(Nice!)**

$$F^* = \lim_{t \rightarrow \infty} F(t) = (I - \alpha S)^{-1} Y$$

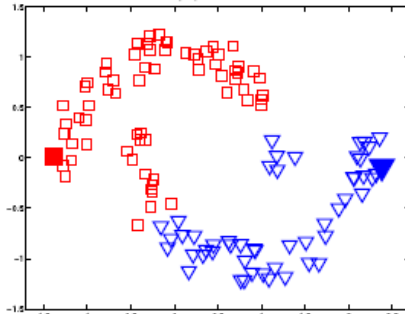
- Therefore:
 - For small-scale problem: we could compute F^* directly. (**One-shot**)
 - For large-scale problem: we prefer iterate until converges. (like Google)

Iteration converges

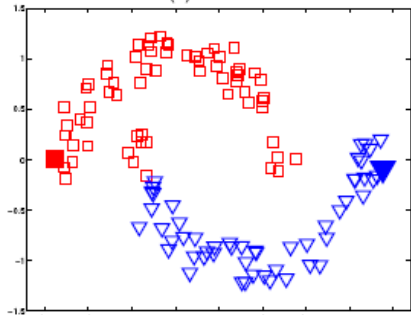
(a) $t = 10$



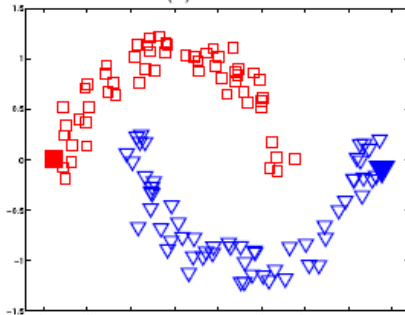
(b) $t = 50$



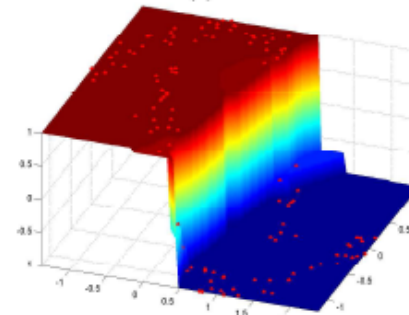
(c) $t = 100$



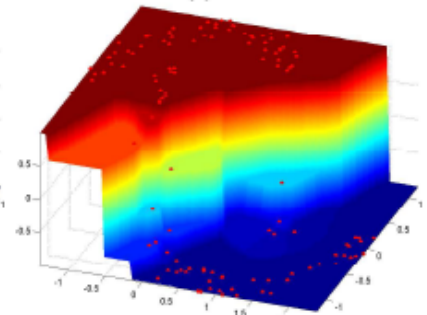
(d) $t = 400$



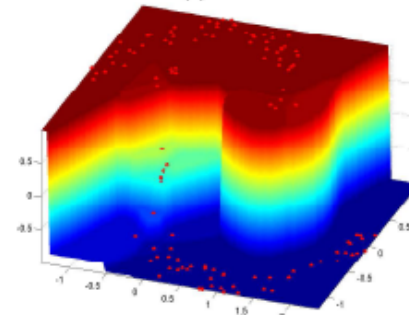
(a) $t = 10$



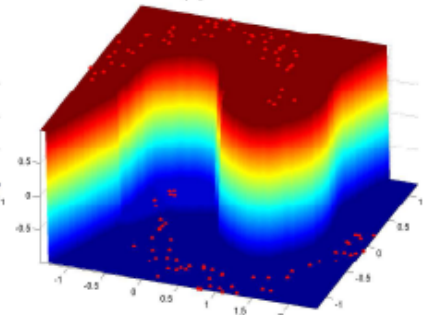
(b) $t = 50$



(c) $t = 100$



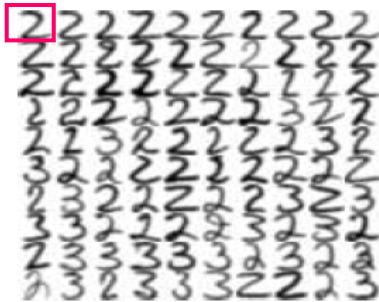
(d) $t = 400$



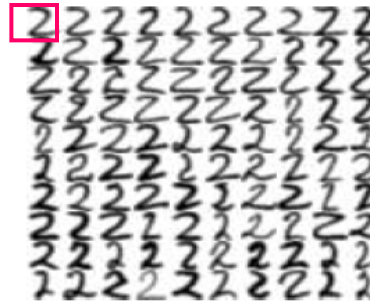
Applications:

- Digit Recognition

- Euclidean:



- Proposed:

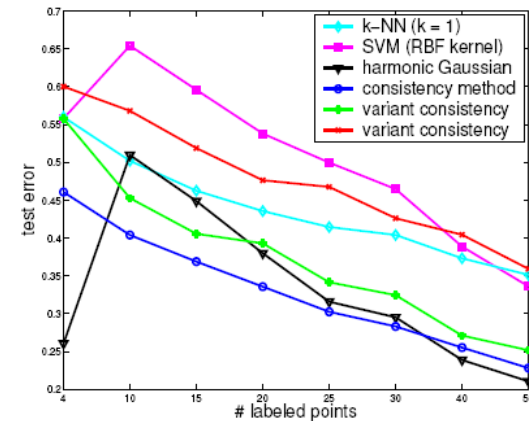


- Text Classification

- On “20 news group” dataset

- Can be applied to more applications...

- Image retrieval
 - Image annotation



Conclusions

- SSL can make use of both labeled & unlabeled data
- Intrinsic data manifold can be modeled and learned using graph theory

Tips:

- Well formulate the research problem!
- Transform your problem domain , maybe helpful !

More important...

- Talk to our professors!



.....

Welcome on board in ML world

Questions??



CS/ECE GSA coming Events

- **04/11/2009 - Research, Jobs & a Movie**
– 427 ERC , 10am-5pm
- **04/17/2009 - 4th Annual ECE/CS Poster Competition**
- <http://cs.uc.edu/~csgsa/>